



2nd Newsletter >>>>

WHAT IS THE GIFTLED PROJECT?

The idea for the GIFTLED project is to provide gifted individuals learning opportunities to increase their motivation and avoid the feelings of frustration and stagnation by offering them a pathway to realise their potential in STEAM.



AR CASES

Augmented Reality (AR) is revolutionizing STEAM education by blending the digital and real worlds, offering immersive learning experiences. With AR, students can explore complex scientific concepts, conduct virtual experiments, and express creativity through digital art. The GIFTLED project is integrating AR into its Learning by Design Approach, with tailored AR Case Studies designed to engage and empower gifted learners. These studies aim to spark curiosity, encourage innovation, and nurture students' talents. Stay tuned for updates as this exciting educational approach unfolds.





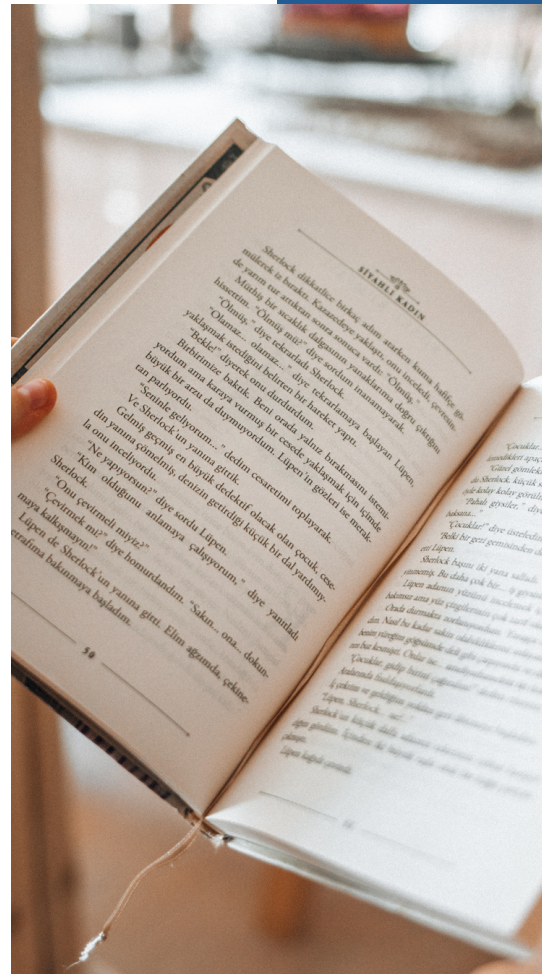
HANDBOOK

The GIFTLED project is set to release a comprehensive handbook titled "GIFTLED: Learning by Design Method in My Educational Work." This handbook covers seven chapters, including topics such as Gifted Individuals & their Learning Characteristics, Teaching Strategies for Gifted learners, STEAM education, and Augmented Reality in learning. It serves as an invaluable resource for teachers aiming to empower gifted students in STEAM classrooms. The handbook offers insights into the GIFTLED Method and curriculum, making it an essential guide for educators.



SEPTEMBER MEETING

On September 12, 2023, the GIFTLED consortium held an online meeting to review progress and establish new deadlines. The agenda included a comprehensive review of project achievements, lessons learned, and challenges overcome. Partners engaged in a meaningful discussion regarding project results and their impact. Additionally, new deadlines were set to ensure the project stays on course for success.



FIND US ON



@giftledproject



Giftled



GIFTLED



@GIFTLEDProject

