



3rd Newsletter »»»

MEETING IN ISTANBUL

In the middle of last November, our Giftled partners gathered in Istanbul, Turkey. During the meeting, discussions revolved around advancing augmented reality and practical applications, aiming to forge a learning methodology tailored to the unique needs of gifted students. The culmination of these efforts will be showcased through the soon-to-belaunched platform.



AR CASES

The GIFTLED Project collaborators created seven Augmented Reality (AR) Case Scenarios, each tailored to a specific STEAM field. These scenarios, rigorously tested and successfully executed by our partners, present an inventive approach to STEAM education. Gifted students will immerse themselves in authentic learning settings, actively engaging with and designing innovative digital learning products.







The diverse topics covered in AR cases include:

- Electrical Circuits in Physics
- AR Math Adventure: Exploring Geometric Shapes and Measurement
- From Caves to Modernity
- Three-dimensional Geometry
- Understanding Wind Turbines
- Earthquake Resistant Buildings
- Virtual Art Exhibition Event

DECEMBER MEETING

On December 14 partners had yet another online meeting to discuss the progress and latest updates on developing AR cases, upcoming events and deliverable goals for upcoming 2024.



PRESENTATION AT THE 5TH INTERNATIONAL CONFERENCE LITERACY AND CONTEMPORARY SOCIETY OF THE PEDAGOGICAL INSTITUTE IN CYPRUS

The CARDET team showcased the GIFTLED project at the 5th International Conference Literacy and Contemporary Society in Cyprus, presenting the GIFTLED method that merges pedagogical strategies, augmented reality (AR), and digital design tools to engage gifted learners. This approach empowers teachers to create dynamic and immersive STEAM lessons, unlocking the full potential of their gifted students.



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